

Game Day Guidelines - Wrestling

Public Attendance/Spectators	<ul style="list-style-type: none"> No spectators will be allowed at Boys Town home athletic events.
Facility Capacity	<ul style="list-style-type: none"> Only team personnel, two administrators, and essential event personnel will be allowed at Boys Town athletic events.
Masks/Face Coverings	<ul style="list-style-type: none"> Coaches will be required to wear masks at all times. Athletes will be required to wear masks while warming up and at any time when not in competition.
Pre-Screenings	<ul style="list-style-type: none"> Athletes will screen for COVID symptoms at home. Anyone with any COVID symptoms is asked to not attend.
Wrestling Matches	<ul style="list-style-type: none"> Wrestlers will not shake hands with officials at any time. Wrestlers will not shake hands with opposing coaches after a match. Officials will not raise the winner's hand. Wrestlers are not allowed matside at any time except when they are on deck.
Cheerleaders	<ul style="list-style-type: none"> No visiting cheerleaders will be allowed at events.
Locker Rooms	<ul style="list-style-type: none"> Locker rooms for visiting teams will be available upon request. If visiting team requests a locker room, all athletes will be required to wear masks at all times while inside the facility.
Concessions	<ul style="list-style-type: none"> There will be no concession stand. All athletes will be asked to use their own water bottle.
Bathrooms	<ul style="list-style-type: none"> Social distancing is expected. Masks are required to be worn in bathrooms.
Team Benches	<ul style="list-style-type: none"> Wrestlers will social distance in their camps. Boys Town wrestlers will stay in the wrestling room unless competing or on deck during the Boys Town Invite.
Entrance/Exits	<ul style="list-style-type: none"> No spectators will be allowed at Boys Town home athletic events.
Athletic Training Room	<ul style="list-style-type: none"> No outside use of the Athletic Training room will be allowed unless it's an emergency.